

Sardis Secondary - Vocal Jazz

Course Objectives

2017- 2018

Teacher – Mr. Kevin Biegel

Students in the Vocal Jazz program were selected based on an audition. Vocal Jazz will take place outside the timetable and attendance is mandatory – Tuesday’s after school from 2:50 until 4:15, then again, on Thursday morning’s from 7:00am until 8:20. Being a part of the ensemble is a privilege NOT a right, therefore, come prepared to work, learn, discover and share your experiences through performances.

Vocal Jazz will essentially be a practical course in which students will rehearse three basic styles: swing, Latin and ballads. We will rehearse with a trio for a rhythm section. Students in the rhythm section will need to meet once a week outside the scheduled rehearsal time. All Students will study Music Theory as an ongoing part of class. Vocal warm-ups, listening to quality groups and training in the mechanics of vocal production will comprise the Vocal Jazz experience!

Needs: Pencil, Music Folder with Music, 10 sheets of lined paper. These items will be brought to every class.

Requirements: 100% attendance! Morning classes begin at 7:00 am sharp! Tardiness will not be tolerated. Three ‘lates’ will result in a loss of a letter grade. You are responsible for all sheet music given to you and required to replace it if lost or torn. Be prepared for every class by learning the songs quickly. Have a positive attitude and willingness to cooperate to ensure success!

Solo work, small group projects and occasionally choreography will be an ongoing part of class.

Students are required to attend all concerts. When concert dates are determined students need to be responsible and make sure parents and employers are notified well in advance making necessary changes. In the event of an unexcused absence for a concert could result in a failing grade for the term.

Evaluation:	Attendance and Performances	50%
	Participation and Effort	30%
	Projects and Quizzes	20%
	Total	= 100%

Both Semesters will be weighed equally at 50%